

# IDEA MAP

(Interactive Lectures)



Thiagi Game Letter, March 1999, Volume 2 (1), Page 4.

# Idea Map

- Interactive lecture
  - Learners work in groups to create a product based on your presentation
- Explain process:
  - Take graphic notes on presentation
    - Main idea inside a circle drawn in the middle of the paper. Distance classroom could use chat room.
    - Subsequent ideas in other circles and link to main idea with lines.
      - Label lines and symbols.



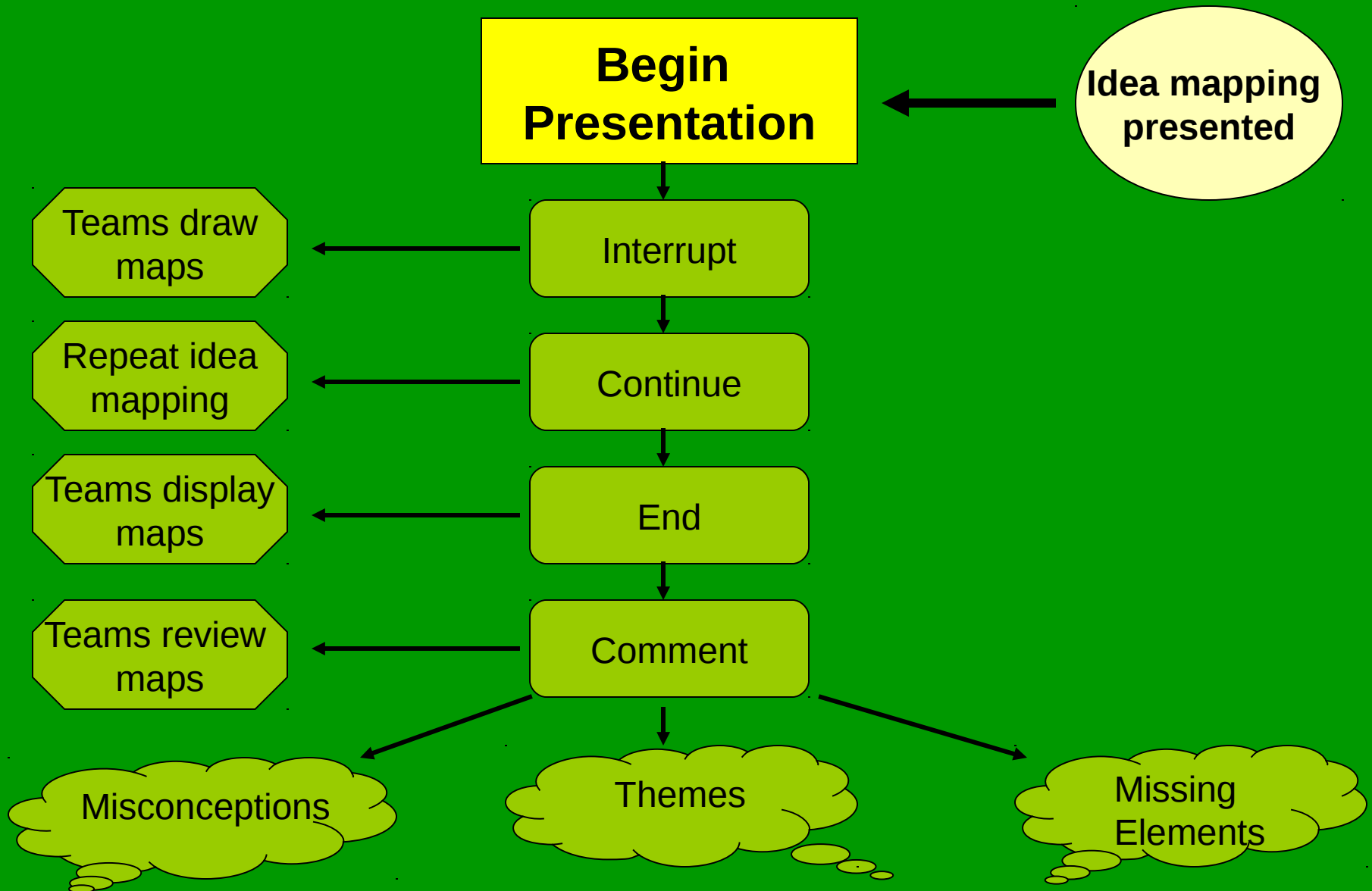
# Interactive Lecture

- Begin presentation
  - Stop presentation and groups spend 5 minutes collaboratively drawing an idea map of the topics covered thus far, etc.
- End of presentation
  - Groups display their final product and review with other groups.
- Debrief
  - Common themes, missing elements, misconceptions.



# Sample Idea Map

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# Sample Idea Map Structure

